Closed Captioning in the US Technology for TV & Internet



By Jason Livingston Telestream, LLC jasonl@telestream.net

What is Closed Captioning?

- Subtitling for the Deaf and Hard of Hearing (SDH), as opposed to translation
- Transcribes both dialogue and non-verbal audio cues such as sound effects and some music
- Can be turned on or off by the viewer
- Typically refers to North American CEA-608 & CEA-708 standards

Who uses Closed Captioning?

- More than 48 million Americans have hearing loss and can rely on CC to comprehend broadcast TV shows (Lin, Niparko, & Ferrucci, 2011).
- In noisy or quiet environments
 - Restaurants & bars
 - Airports & trains
 - New parents
- Learners of English as a 2nd language

Who uses Closed Captioning?

- Used by the deaf-blind via CC text output to Braille terminals
 - Thus bitmap subtitles (e.g. DVB Subtitles, Blu-ray, burn-in subs) are not a good substitute for CC



Image source: https://en.wikipedia.org/wiki/ Refreshable_braille_display

Who uses Closed Captioning?



Although most social media videos don't legally require closed captioning (except for clips from broadcast TV), they tend to be virtually unwatchable without closed captions.

Why care about closed captioning?

- For North American TV broadcast and public display, it's the law:
 - FCC, ADA (USA)
 - CRTC (Canada)
 - IFT (Mexico)
- Major tech companies like Google, Apple, Facebook, etc., being US-based, tend to focus on US legal and tech requirements
- "Least common denominator" standard for interoperability
- Legal requirements continue to affect development of devices, players, and newer specifications
- New technologies "replace" CEA-608 / 708 by emulating them
- Convert CC to subtitles for international distribution

US Laws for Broadcast

- Virtually all live and pre-recorded broadcast TV programs require CC
 - Except for advertisements
 - Very few other exceptions
- Broadcast Requirements:
 - Accuracy must match spoken dialogue and include background sounds
 - **Completeness** must run from the beginning to the end of the program
 - Synchronicity must appear in sync with dialogue and at a speed that can be read by viewers
 - Placement must not block important visuals such as lower thirds, other subtitles, scoreboards, titles, etc.
- All devices capable of receiving broadcast TV must include a CC decoder
 - Digital TVs have additional UI requirements (user settings for font size, colors, etc.)

US Laws for Broadcast, cont'd

- Complaint-based enforcement
 - End users file a FCC complaint online, who then tracks down the responsible party
 - Deaf advocacy groups (NAD, etc.) are very politically active in the US



US Laws for Online Video

- Online video that is/was broadcast on TV with CC must have the same CC
 - Includes full length programming, clips, and montages
 - Same quality, look & feel requirements as broadcast CC
 - Both VOD and realtime/live programming
- Online video that is later broadcast with CC must be captioned online within a short time frame
- Requirements for devices & players that can receive content described above:
 - Able to decode CEA-608 / CEA-708 or SMPTE 2052 TTML ("Safe Harbor" format)
 - Same decoder UI requirements as a TV (ability to change font size and color, etc.)
 - Same look & feel of TV CC decoded captions

US Laws for Online Video, cont'd



Non-compliant browser "CC"



US Laws, cont'd

- Americans with Disabilities Act (ADA)
 - Public venues must provide equal access to people with disabilities
 - Applies even to video content that is exempt from FCC rules
 - Examples of public venues that must caption:
 - Streaming video providers
 - Websites
 - Airports
 - Restaurants and bars
 - Schools
 - Government facilities

Technology of Closed Captioning

- Originally line 21 in VBI
- 2 data bytes per field (vs. 45 per line for Teletext)
 - Pro: Works on VHS, DVD, survives compression
 - Con: Captions must be transmitted over several frames

Technology of Closed Captioning

CC – 2 bytes per line

VBI Comparison

Teletext – 45 bytes per line

CEA-608 Example



Frame	0	1	2	3	4	5	6	7	8	9
2 Data Bytes	9420	9476	97a1	9137	cdd5	d349	4380	9137	942c	942f
Meaning	Pop-on mode	Row 15	TAB Indent	لا	MU	SI	С	٦	Clear Screen	Display Caption

Contrast with timed text format e.g. TTML, which is a document containing markup and text, and is mostly human readable:

>MUSIC>

Technology of Closed Captioning

- On & Off-screen buffers
- 32x15 character grid (vs. 40x24 for Teletext)
- Fixed size monospace font
- Latin + Western European character set
- Max 4 simultaneous languages (but effectively only 2)
- Also carries content rating (V-chip) and program metadata (XDS)

Limitations of CEA-608 Technology

- 2 bytes per frame means data for one caption must be accumulated over many frames
 - Problems with first dialogue after a cut
 - Big challenge when editing clips containing CC
 - Very constrained when captioning in multiple languages
- Character set
 - Support for alternate sets is in use but not universally supported, e.g. South Korea

Limitations of CEA-608 cont'd

- SCC file format is not ideal for caption interchange
 - No header metadata
 - Not intended for frame rates other than 29.97 fps
 - Only one field of CEA-608 data (max 2 languages instead of 4)
 - No CEA-708 data
 - Source of many common timing issues (DF / NDF drift)
- "MCC" file format designed to overcome these limitations
 - Supported by Adobe Premiere, Blackmagic, Ateme, Telestream, Manzanita products, Imagine Nexio

CEA-708

- New standard for digital broadcasts (not just HD)
 - More advanced styling and presentation features
 - More character sets (including Unicode support *)
 - More simultaneous languages and services
- Includes CEA-608 data for backwards compatibility
- Limited native CEA-708 authoring tools
- Chicken-and-egg problem:
 - Most CC still authored for 608 and then upconverted, so advanced features of 708 go mostly unused
 - Many broadcast / QC workflows don't properly decode advanced 708 features, so there is little incentive to try using them
 - Most common sidecar files (SCC, CAP) are 608-only
- MCC file format supports CEA-708 and solves typical SCC / CEA-608 limitations

CEA-608 / CEA-708 Transmission

- Baseband / In-picture
 - VBI Line 21 (CEA-608 only)
 - VANC in SDI
- Video essence metadata
 - MPEG-2 user data (ATSC A/53)
 - H.264 / H.265 SEI (A/72)
- Track metadata
 - QuickTime CEA-608/708 CC tracks
 - MXF SMPTE 436m VBI/VANC track
- Sidecar files
 - SCC (CEA-608 only)
 - MCC (CEA-708 / 608)
 - Other proprietary formats (Cheetah CAP, etc.)

CC use cases outside North America

- Due to NA legal requirements, every device and player manufacturer, as well as every streaming server and protocol, had to find some way to deal with CC
- Live streaming support for CEA-608 / CEA-708 :
 - RTMP
 - ABR Packages HLS / DASH / CMAF
 - YouTube
 - Facebook
 - Wowza
 - Akamai
- While some of the above support other subtitling methods (e.g. WebVTT in HLS, TTML in DASH), none of them are as universally supported as 608/708
- Additionally, while many of the alternative technologies CAN support a 608/708 look & feel, they are not guaranteed to on every player
 - E.g. some players "support" WebVTT or TTML, but don't honor positioning cues

Effects on other Standards

- Same Look & Feel requirement influenced feature development of other standards such as TTML and WebVTT
 - E.g. Support for roll-up captions
 - Any new subtitling standard must be capable of emulating all aspects CEA-608 / 708
- US legal requirements for devices/players apply regardless of caption/subtitle technology being used
 - E.g. UI requirements for allowing changing the font size

To Replace CEA-608 / 708 ?

What must a subtitle standard do to have any hope of replacing these standards?

- Must support backwards compatibility for legacy infrastructure
 - i.e. be able to convert new standard to 608/708
 - Millions of legacy cable boxes, TVs, receivers, etc. which only support 608/708
 - Any new features must support a graceful fallback
- Must support forwards compatibility with legacy assets
 - i.e. be able to convert 608/708 to new standard losslessly

To Replace CEA-608 / 708 cont'd

- Capable of being carried in all modern production & distribution formats:
 - MPEG-2 / H.264 Transport Streams
 - MOV / MP4
 - RTMP live streaming
 - ABR Packages (HLS / DASH / CMAF)
 - MXF
 - IMF
- Robust authoring and QC ecosystem
- Robust device/player support

Conclusions

- Closed captioning is a vital type of subtitling for both technological and legal reasons
- Helpful to understand the history of closed captioning when planning future developments
- CEA-608 will continue to be relevant for a long time to come
- Authoring tools should continue to support CEA-608 look & feel as a lowest common denominator